

### SCORESHEET INSTRUCTIONS

Félix Ho

José Casanova

# SCORER AND ASSISTANT SCORER'S JOB CHECKLIST

Félix Ho



**Appearence** 

Match protocol

Cooperation and collaboration with other officials

Other

Scorer

Black ink pens(at least two pieces)

- Pencil

--Ruler

**Assistant Scorer** 

- Table scoreboard

- Paddles 1 & 2

Buzzer (if applicable)

- BVB 51 form (if applicable)

One extra filled in scoresheet

One BVB 52 form (if applicable)

- Extra blanc scoresheets

Blanc sheets of paper

- Plastic / PVC protection in case of rain

**Appearence** 

Match protocol

Cooperation and collaboration with other officials

Other

- General appearance: tidy photogenic. Avoid excesses of appearance especially in filmed matches.
- Clean uniform, consistent among wearers.
- White socks, compulsory to wear.
- Shoes : predominately white.
- Hat: aligned well on head, consistent among wearers, optional to wear.
- Glasses : optional to wear.
- Jewellery: clearly visible jewellery in most cases not allowed.
- ID cards must be hidden from sight, wear under shirt.
- Hair : clean, tidy, well-presented in nature, avoiding excesses in style, colour, etc...
- Professional signalling
- Avoid confrontational situations with other persons, especially the players.



Appearence

**Match protocol** 

Cooperation and collaboration with other officials

Other

#### Scorer

- The work of the Scorers is very important. They must work closely with the SECOND REFEREE, and if for some reason the scorer is not ready to commence, they must make sure, the SECOND REFEREE is immediately informed of this. The SECOND REFEREE should not allow play to start until the scorer has finished his/her work.
- The scorer should inform the SECOND REFEREE if he/she needs signatures or any other information for the scoresheet which has not yet been specially provided.



**Appearence** 

**Match protocol** 

Cooperation and collaboration with other officials

Other

#### Scorer

#### In the preparation of the match

- Scorer and assistant scorer are expected to be near the playing court at least 15 minutes before the scheduled start of the match.
- Alcohol test: in case of being selected, the scorer/assistant scorer must be present at the alcohol test room, in uniform, 45 minutes before the match start time.

#### Location

Scorer and assistant scorer sit close to each other at the appropriate place at the scorer's table.



**Appearence** 

**Match protocol** 

Cooperation and collaboration with other officials

Other

#### Scorer

#### Before the match, the Scorer must check:

- The scoresheet: check that all details as listed on the scoresheet match the actual situation. If the scoresheet is incorrect, request a new scoresheet.
- The teams compared to the scoresheet: check that the player's names, numbers, colour of uniforms, etc..., match as listed on the scoresheet and tournament schedule.
- The equipment: check that all equipment is present prior to the match. An extra filled in scoresheet, the BVB-51 and the BVB-52 forms (in case applicable) and an extra blank scoresheet should always be present.



Appearence

**Match protocol** 

Cooperation and collaboration with other officials

Other

#### Scorer

#### After the coin toss:

- After the coin toss, the SECOND REFEREE must pass all relevant information to the SCORER.

The same applies in case the SECOND REFEREE is required to conduct the toss between sets 2 and 3 (Rule 23.2.9).

#### After the match, the Scorer must check:

- The scoresheet: immediately after the completion of the match and before the captains sign, quickly check that all details are correct, and complete the Results section ASAP.



**Appearence** 

**Match protocol** 

Cooperation and collaboration with other officials

Other

Assistant Scorer

- The ASSISTANT SCORER must be of the same competence as the SCORER and work in close coordination with him/her. If for some reason the scorer is unable to continue working he/she will take over the respective functions.

#### The Assistant Scorer is responsible for the following duties:

- operates the manual scoreboard on the scorer's table, checking that all scoreboards at the court show the correct results to the audience and, if not, corrects it.
- operates the number paddles 1 and 2 for indicating the correct server in coordination with the scorer. He/she must every time follow the verbal information received from the scorer. He/she should continue to hold the paddle up until the service takes place. It is good technique that the assistant scorer follows an individual control sheet that he/she checks every time against the information received from the scorer.
- starts and ends the timing of the Technical Time Outs with the use of the buzzer/bell, where applicable. He/she can be replaced by the SECOND REFEREE in this action if no buzzer/bell available.
- Fills in the BVB-51 (where applicable).



**Appearence** 

**Match protocol** 

Cooperation and collaboration with other officials

Other

#### Assistant Scorer

#### Before the match, the Assistant Scorer must check:

- The teams compared to scoresheet and scoreboards: check that player's names, numbers, colour of uniforms, etc..., at the scoreboards match those as displayed by the players and as listed on the scoresheet and tournament schedule.
- The equipment: assist the scorer checking that all equipment is present prior to the match (special attention to BVB-51 where applicable).

### After the match, the Assistant Scorer must check:

- The equipment : check that all equipment is collected after the end of the match.



**Appearence** 

Match protocol

Cooperation and collaboration with Other other officials

#### Scorer

#### General principle

- Before a set being initiated; after a TO or a TTO; after an exceptional game interruption; and anytime they have requested extra time to complete the work, the SCORER should raise both hands and inform his/her readiness, which will be then communicated by the SECOND REFEREE to the FIRST REFEREE by the use of the same signal.



Appearence

Match protocol

Cooperation and collaboration with Other other officials

#### Scorer

Start of play and after recording information

- Clear indication using two hands held upright indicating ready to commence play.
- Visual contact desirable with other officials.

#### During recording information

- One hand should be held upright to indicate currently recording details.

One point to: court switch, Technical Time Out, end set, end of match

- Verbal indication to the 2<sup>nd</sup> referee.
- Good communication is essential either verbally or by signal.

Signal court switch and Technical Time Out

- Verbal indication to the 2<sup>nd</sup> referee.

#### End of set/match signalled

- Verbal indication to the 2<sup>nd</sup> referee.
- If necessary use the official hand signal to complement this information.



**Appearence** 

Match protocol

Cooperation and collaboration with Other other officials

#### Scorer

The scorer must remind the SECOND REFEREE any time:

- a team has exhausted their first and only "Formal Warning" in the match
- a given team member has been sanctioned already once, or twice, for "Rude conduct" in that same set
- a given team member has been sanctioned already once for "Offensive conduct" in that same match.
- a "Delay warning" has been already issued to that team in the match.



**Appearence** 

Match protocol

Cooperation and collaboration with Other other officials

#### Scorer

#### With the Assistant Scorer

- Check at all times correct score is shown on table manual scoreboard.
- Check at all times paddles #1 and #2 are being correctly used.
- Check these comply with the scoresheet.

#### If any information is required

- Indicate clearly to the officials any points of clarification that are required before play can commence (signalling).
- Play should not begin until this has been completed.



Appearence

Match protocol

Cooperation and collaboration with Other other officials

#### Assistant Scorer

If the wrong server is about to serve

- Clearly indicate to the SECOND REFEREE that the incorrect person is about to serve or moving towards the service position.
- Check that the correct # paddle is showing and check with scorer that scoresheet is correct. This can be corrected verbally.
- The 2<sup>nd</sup> referee verifies this with the scorer.

After wrong server (service order fault)

- Use buzzer to indicate wrong server, indicate correct server and check with scorer that scoresheet is correct.
- Verbally notify the SECOND REFEREE and players.
- Penalty of loss of rally can be applied.

After wrong server (error by scorer/assistant scorer)

- Use buzzer to indicate desire to stop play. Communicate problem to 2<sup>nd</sup> referee.
- Correct service order should be enforced. New service made no point/ penalty.



Appearence

Match protocol

Cooperation and collaboration with Other other officials

#### Assistant Scorer

If the scoreboard(s) do not match the scoresheet

- Play should not commence until the scoreboard(s) match(es) the official scoresheet.
- The assistant scorer must always monitor this situation.
- This matter should be pointed out to the SECOND REFEREE .
- Correct by oneself if possible.
- The scoreboard operator(s) should correct this ASAP.

### Signal technical timeout

- In case applicable, clearly, signal with the buzzer to the players and referees that a technical timeout is starting and finishing.
- The timing of the TTO commences from the time of the buzzer signal.



**Appearence** 

Match protocol

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Other

#### Scorer

#### Delays in recording information

- The scorer must record information on the scoresheet as quickly and efficiently as possible.
- Don't let referees commence play until you are ready.
- Rally Point Scoring places a lot of pressure on scorers to complete their recording of each rally and resultant points. If for any reason the scorer falls behind in their scoring they should immediately inform the referees.
- Pool play system also places a lot of pressure on scorers to complete their recordings of final results on the scoresheet, as one single added or subtracted point at a given match in the pool will have an effect on the points ratio which can change the standings of the teams in the pool, jeopardizing their chances to qualify for the next round of the tournament.
- Scorers must very carefully check all relevant boxes/sections of the scoresheet (e.g.: service order boxes; team points row) while filling out the Results box.



**Appearence** 

Match protocol

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**Other** 

#### Scorer

Referee incorrectly applies sanctions (e.g. :2 yellow cards same team)

- Scorer must immediately draw this to the attention of the officials.

Request in excess of allowable # of timeouts

- Scorer must immediately draw this to the attention of the officials.

Health or illness problems of scorers

- Scorer must immediately draw this to the attention of the officials.
- The assistant scorer must be ready to take over scoring at any time.

### SCORESHEET INSTRUCTIONS

José Casanova Félix Ho







- 1. Before the match
  - front
  - back



2. After the coin toss



- 3. During the match
  - Sets 1 and 2
  - End of the set
  - Third and deciding set
  - Technical Time-Outs
  - Time-Outs
  - Misconduct warnings
  - Misconduct sanctions
  - Delay warnings
  - Delay penalties
  - Medical assistance



4. After the match



5. Remarks section(includes Challenge remarks in case applicable)



6. Ball mark protocol



7. Challenge requests



- 8. Special circumstances
  - Injury forfeit
  - No show
  - Incomplete team during the match
  - Points row or service order boxes fully used up

choose a part or press space bar





#### On the upper part of the first page of the scoresheet



- Name of the competition
- Match number (from the daily schedule)
- Site (city)
- Beach (name of the beach, venue)
- Court number
- Date (day / month / year, dd/mm/yy)
- Gender : Men or Women
- Main draw or Qualification
- Round to be played
- <u>Team's Names</u> (same exact names and in the same order as the daily schedule)
- Country (3 letters country code in upper case)

<u>P.P. :</u> - Pool Play	<u>Classification :</u> - Single elimination
<u>W.B. :</u> - Double elimination Winner bracket	- Double elimination loser's bracket - Play off
<u>Semi Finals :</u> Semi Final round	+ + + + + + + + + + + + + + + + + + +
Semi rinar rounu	all medal matches



### **1** BEFORE THE MATCH

### \_\_\_\_ In the TEAMS, RESULTS and APPROVAL sections on the lower left hand side of the second page of the scoresheet

		Team	1 [	F	RA	A B	A B		ES	T	Team
	No.	Playe	er's Nan	ne			No.	Pla	ayer's name		
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FEAMS	1	0	Canet	, A.	ı		1		Kais, K.	E.	
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	Captain's p	re-match	signature	:			Captain's p	re-ma	atch signature :		
	Coach's pre	e-match s	signature :				Coach's pre	e-mat	ch signature :		
	Time-O	uts	Wins		Points	Set Du	ıration		Points	Wins	Time-Outs
S						Set 1 (	mir	n)			
H						Set 2 (	mir	n)			
١Ħ						Set 3 (	mir	n)			
INS.	Total	To	otal		Total	Total (	mir	n)	Total	Total	Total
RE	6777676	tch startir h	•		Total Ma	tch Duration		h	min	000000000000000000000000000000000000000	ending time min
	Winnin	g tean	n			1				1 1	2:
	Offic	ials			Name		Coun	try		Signature	Э
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\$	2 <sup>nd</sup> Ref	feree			sevic, V.		SRI	В			
Ó	Scor	rer	_		kham, S.		THA	4			
8	Assistant	Scorer			wilas, S.		THA	4			
APPROVA	Lin	е	1		hongprai	, S.	Line	9	2	Sappans	aen, J.
ΑF	Judg	jes	3				Judge	es	4		
	Captain's p	ost-match	h signature	) :			Captain's p	ost-n	natch signature :		
							)				

### **Country codes according to the first page order**

**BVIS** players names

**BVIS coaches names** 

(when applicable)

Saviauk, K.

Referees, scorer and assistant scorer

#### **ALL NAMES OF PLAYERS AND OFFICIALS**

Line judges: (positions 1 and 2 should be used for the two Linejudges officiating lay-out)

First letter of the name in upper case

The rest of the name in lower case

Initials in upper case

Player's numbers





### \_\_\_\_ In the Medical Assistance chart on the middle right hand side of the second page of the scoresheet

	Мес	lical /	ssist	ance	char			
Team	Player	82	M <sup>-</sup>	ГО			RIT	
I Calli	Flayer		Blo			No blood	Weather	Toilet
A FRA	1							
g F R A	2							
A O IE C T I	1							
g E S I	2							

Remarks:		Additional information attached	
Winner of Coin Toss: A or B Se	et 1 Set 3	Improper request	

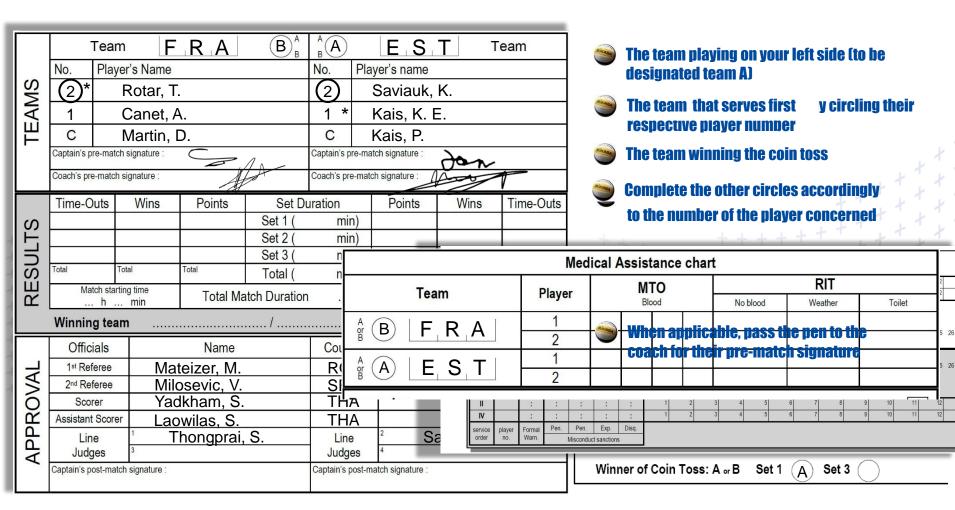
## **Country codes according to the first page order**

### Leave the circles A, B, they should be filled in after the coin toss

### 2 METERTHEOMATIONS

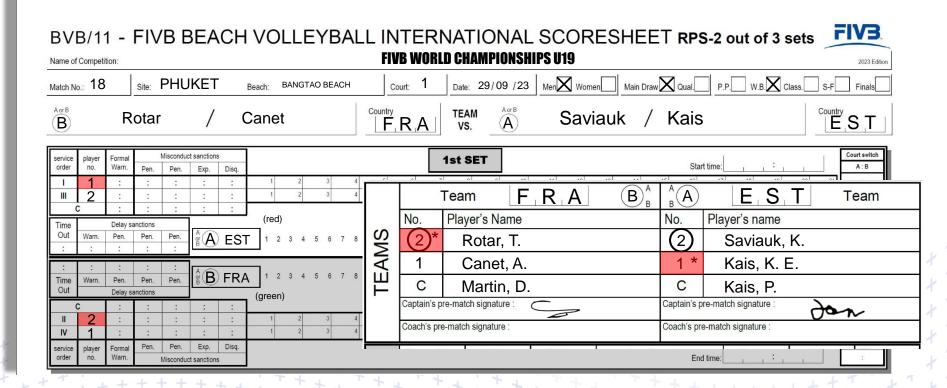


#### From the 2<sup>nd</sup> referee : \*\*



### **2** AFTER THE COIN TOSS

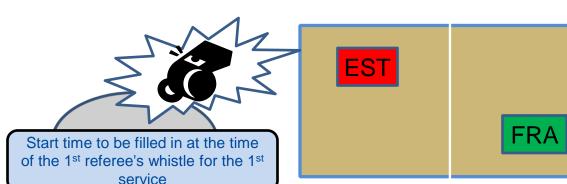




- Country code in upper case
- If necessary, the team's colour in lower case using a pencil
- Tach team's service order, starting with the serving team

### 2 DEFENCIAL CHARGON TRUES Sets 1 and 2





● 04 03 ●

This team has lost the service. Record the total points scored by that team by

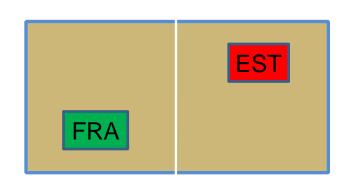
Record the score at the relevant Court Switch box. The score for team A first.

Score a point for the opponent team and tick the little number at the relevant service order box

service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	et sanction	s Disq.									1	st S	ET											Start ti	me:	0,	9	:	C	), (	)	Court switch A:B
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Time Out	Warn.	Delay sa	enctions Pen.	Pen.	: A or B	ES	<b>—</b>	red)	5	6 7	8	9 10	11	12 13	14 1	5 16	17 18	3 19	20 21	22	23 24	4 25 :	26 27	28 2	9 30	31 3	2 33	34 3	35 36	37	38 3	9 40	41	42 4	3 44	: 110
: Time Out	: Warn.	Pen. Delay sa	Pen.	Pen.	A B	) FR		<b>%</b> % reen)	4 5	6 7	8	9 10	11	12 13	14 1	5 16	17 18	3 19	20 21	22	23 24	4 25 :	26 27	28 2	9 30	31 3	12 33	34 3	35 36	37	38 3	9 40	41	42 4	3 44	3
II IV	2	: :	: :	: :	: : : Exp.	: : Disq.	1 3	2		3	4	5		6	7	8	8	9	10		11	12	13		14	15 15	1	6	17		18	19 19		20	21	:
service order	player no.	Formal Warn.	0.00000	Misconduc																								End ti	me:			:	1			:







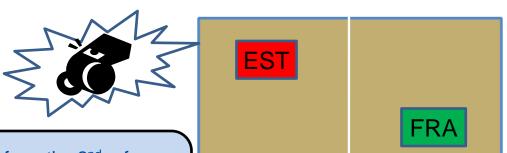
18 21 •• 1st

The unused court switch boxes should be crossed off

player Formal 1st SET Start time: 0,9 : 0,02 5 8 15 18 20 3 6 10 16 19 **21** 4:3 8:6 11 10° Delay sanctions 16:12 19:16 10:13 12:18 Pen. Time Out Delay sanctions 1 5 8 11 14 18 3 6 10 12 17 Pen. Ехр. player Formal  $\mathsf{End\ time:} \boxed{0\ |\ 9\ |\ :\ |\ 2\ |\ 7}$ Misconduct sanctions



### 3 DURING THE MATCH – 8 Mbatkile cicling set





Receive from the 2<sup>nd</sup> referee the team serving first, the

and the winner of the coin

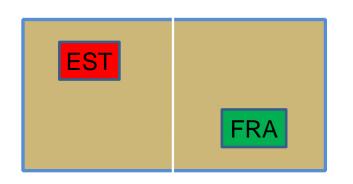
service order for each te Follow the same mechanics as for Sets 1 and 2, yet duly adapted to this set scoring system

Set 1 (A) Set 3 B Improper request

service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.									;	3rd \$	SET										S	start tin	ne: 0	, 6	) :	ļ	5, 0	)	Court switch A : B
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Time Out	Warn.	Delay sa	: nctions Pen. :	Pen.	: or B	FRA	_	een)	4	5 6	7	3 9	10 11	12	13 14	15 16	17 1	8 19	20 21	1 22	23 2	4 25	26 27	28 2	9 30	31 3	2 33	34 35	36 3	37 38	39	40 41	42	43 44	1
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service order	player no.	Formal Warn.	Pen.	Pen. Misconduc	Exp.	Disq.																					ı	End tim	ie:		, :	1	1		:



### 3 DURING THE MATCH - 3etamilal distinguists



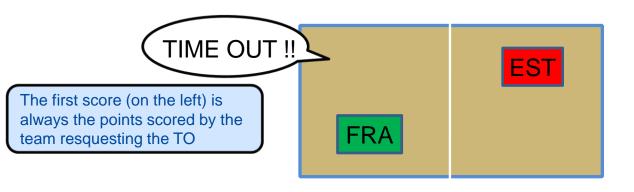
The ASSISTANT SCORER starts the TTO with the use of the buzzer, and ends the TTO after 45 seconds. The 2<sup>nd</sup> referee blow his whistle if no buzzer available.

TECHNICAL TIME OUT!

	service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.									[	19	st S	ET											Start	time:	0	9	:	, C	) <sub>_</sub> C	)	Court swite	ch
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+++	Time Out	Warn.	Delay sa	enctions Pen.	Pen.	A A	EST	-	, X 3	. *	\$ 8	\ <b>X</b>	8 8	N	N 12	2 13	14 15	16 1	7 18	19	20 21	22	23 2	4 25	26 27	28	29 30	31	32 33	34	35 3	6 37	38 3	39 40	) 41	42 4	3 44	11:10	<b>D</b> °
+++	: Time Out	: Warn.	Pen. Delay sa	Pen.	Pen.	A B	FRA	<u>\</u>	, X, S	<b>,</b> *,	2 8	\ <b>X</b>	8 8	, R	11 12	2 13	14 15	16 1	7 18	19	20 21	22	23 2	4 25	26 27	28	29 30	31	32 33	34	35 3	6 37	38 3	39 40	) 41	42 4	3 44	:	_
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	service order	player no.	Formal Warn.	Pen.	Pen. Misconduc	Exp.	Disq.																							End	time:			:	_			:	-



### 3 DURING THE MATCH – Tieschaistel Time-Outs



The TO starts with the 2<sup>nd</sup> referee's whistle accompanied by the signal for TO.
The 2<sup>nd</sup> referee blow his whistle after 45 seconds.

servic	e play		Formal	- 1	Misconduc	t sanctions											1st :	SET											01.1	time:	Λ	Ω	. :	$\overline{}$	0	ī	Court swit	$\overline{}$
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Time		-	Delay sa		_	A																															1	<u> </u>
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servic	e play	yer	Formal	Pen.	Pen.	Ехр.	Disq.																							ï						ī	:	_
servic orde	no.		Warn.	1	Misconduc	t sanctions																							End	time:			, :	1	r.		:	

### 3 DURING THE MATCH – tinise and sect warnings



Record the Formal Warning inserting the score at that moment. First score (left side) corresponds to the team receiving the warning

FRA

10 14

1<sup>st</sup>

Cross off the remaining Formal Warning box(es) for that team in that set

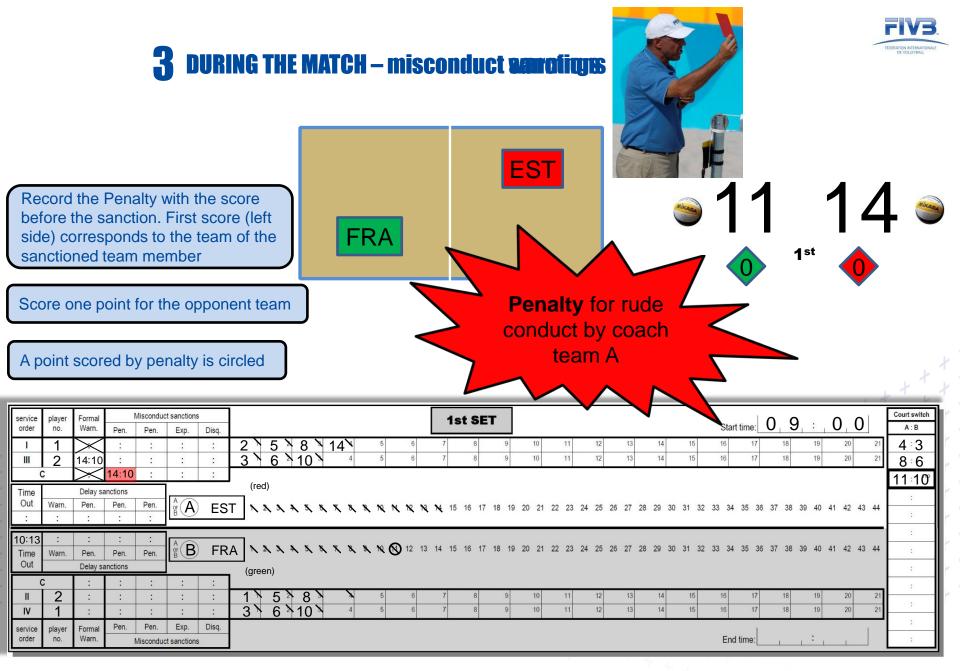
Before the beginning of wow (three) Formal Warning

1st SET player Start time: 0, 9 : 0, 0Court switch Misconduct sanctions 2nd SET Start time: Disq. Out (red) (A) EST Time Out **B**) FRA Pen. Time Warn. Delay sanctions (green) Ехр. Disq. player

Formal warning for player #2

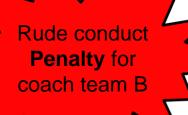
team A

nat set



### **3** DURING THE MATCH – misconduct sanctions





EDA

EST

10 15

0

1s

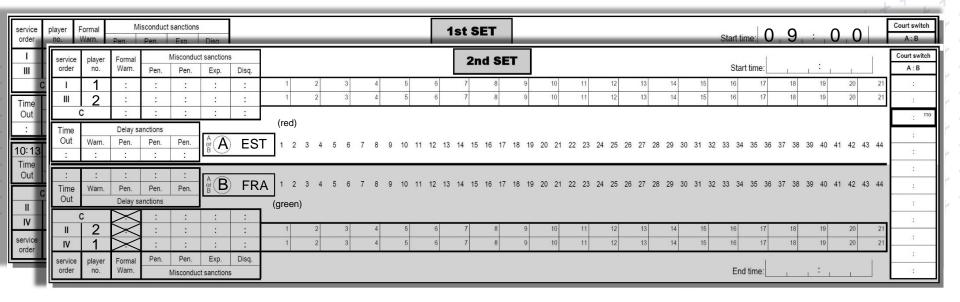


Record the Penalty with the score before the sanction. First score (left side) corresponds to the team of the sanctioned team member

Cross off the Formal Warning boxes of the sanctioned team member

ross off one point for the opponent team

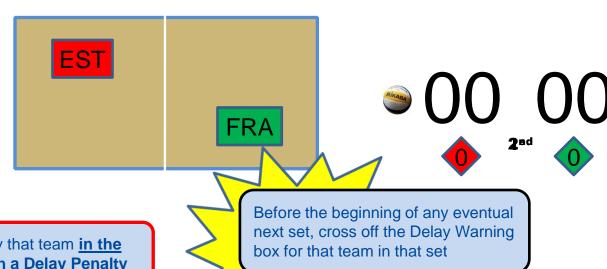
A point scored by penalty is circled





### 3 DURING THE MATCH – drikepowderchregenctions





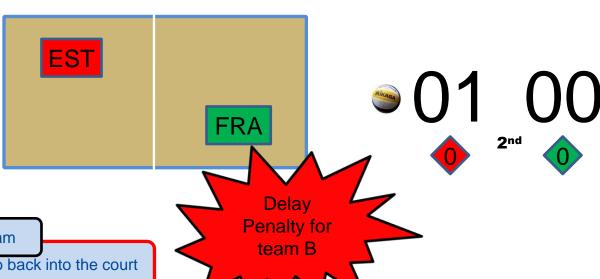
Any subsequent delays of any type by that team <u>in the</u> <u>match</u> are a fault and sanctioned <u>with a Delay Penalty</u>

service order	play		ormal Warn.		sconduct Pen.	sanctions Exp.	Disa.										1	Ist	SE	T				_		_		_			Sta	rt time	0	٥	9 ,	: ,	0	0		Court s	_
l III		ervice order	player no.	Formal Warn.	Pen.	Misconduc	et sanction:	Disq.			- 2								2nd	SE	т				- 102							Start t	ime:			:					rt switch A:B
Time			1 2	:	:	:	:	:	1		2	3		4	ŧ	5	6	7	,	8	9		10 10	1	1	12	13 13		14	15 15		16 16	17 17		18	1	9	20 20	21		:
Out :	= 11	Time Out	Warn.	Delay sa	enctions Pen.	Pen.	A A	•	(re	ed) 2 3	4	5 6	6 7	8	9 10	) 11	12 13	3 14	15 1	6 17	18	19 2	0 21	22	23 24	25 2	26 27	28 2	29 30	31	32 33	34	35 3	36 37	38	39 4	10 41	42	43 44		: TTO
Time Out		: Time Out	Warn.	: Pen.	: Pen.	: Pen.	A B	FR		2 3	4	5 6	6 7	8	9 10	) 11	12 13	3 14	15 1	6 17	18	19 2	0 21	22	23 24	25 2	:6 27	28 2	29 30	31	32 33	34	35 3	36 37	38	39 4	10 41	42	43 44	E	:
II IV service		II IV	2	Delay sa	i	:	;	:	(gre	en)	2	3		4	ŧ	5	6	7	,	8 8	9		10	1	1	12	13		14	15	2	16 16	17		18	1	9	20	21		:
order		service order	player no.	Formal Warn.	Pen.	Pen. Misconduc	Exp.	Disq.																								End t	ime:			:				L	f



### 3 DURING THE MATCH – delay premaitigs





Cross off one point for the opponent team

Team B delays to go back into the court

A point scored by

	service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.									2nd	SE	Т									St	art tim	ie:		, :		T.		Court switch A : B
	1	1	:	:	:	:	:	1	2	3		4	5	6	_	7	8	9		10	11	12	1:	3	14	15	16 16		17	18	1	19	20	21	i i
H	III	2	:	:	:	:	:		2	3		4	5	0		1	0	9		10	11	12	1-	3	14	15	10		17	10	-	19	20	21	: : TTO
	Time Out :	Warn.	Delay sa Pen.	nctions Pen.	Pen.	A A	ES	(red		5 6	5 7	8 9	10 1	11 12	13 1	4 15 1	6 17	18 19	9 20	21 2	2 23	24 25	26 27	28	29 30	31 3	2 33 ;	34 35	36	37 38	39 4	40 41	42 4	3 44	:
	: Time Out	Warn.	O: 0 Pen. Delay sa	Pen.	: Pen.	A B	FR	Δ 1 2 (gree	2 3 4 n)	5 6	5 7	8 9	10 1	11 12	13 1	4 15 1	6 17	18 19	9 20	21 2	2 23	24 25	26 27	' 28	29 30	31 3	2 33 (	34 35	36	37 38	39 4	40 41	42 4	3 44	
	II IV	2	:	:	:	:	:	1 1	2 2	3		4	5	6		7	8	9		10	11	12	1	3	14	15 15	16		17	18	1	19	20	21	:
	service order	player no.	Formal Warn.	Pen.	Pen. Misconduc	Exp.	Disq.																				Е	nd tim	e:		, :		1		:

### **3** DURING THE MATCH — **Meldicae astista**nce

In addition to the relevant Remark. use of Medical Assistance protocols must be recorded in the MEDICAL ASSISTANCE CHART

The referees ARE RESPONSIBLE to establish the nature of the injury to initiate the relevant procedure

Medioak Tilnt: Onto Otto Ottoning) cmart-harenotikedad uith**-en** (Vä**et ikin first flui**t of **e**hentellmuditud **se**late **di**ne. **METION:** The selevant hox of the **Mayer**th the match, are recorded in the next "MTO **nthis the Some wave**sses off with a dash the "RIT Toilets" and "RIT Weather" boxes left open for that player. The player has reached its use of RIT for the match.

Recovery Interruption (neverteiteitiement ditions). **reast lied a cith deal With the "X'e abthelf in a bhtheof the** relevant player's line, at the column "RIT **Véctals**er". After this, the Scorer crosses off with a dash the "RIT Webbed" and "RIT Bolldskibhishesdefieldenen fontings whaveling lines whave is hear respectived interrusional for fbribe match.

	Med	lical A	ssist	ance	chart	1		
Toom	Dlaver		M	ГО			RIT	
Team	Player		Blo			No blood	Weather	Toilet
A B F R A	1	$\boxtimes$	$\supset$	$\times$	$\times$	$\overline{}$		
A B F R A	2							
A A F S T	1							
or A E S I	2						$\rightarrow$	$\overline{}$

#### Remarks:

Additional information attached

1st set, player #2 team B penalized due to deliberate kicking of one of the match balls outside of the playing area with no further consequences.

09:41:27, 2<sup>nd</sup> set, 14:17 team A serving, player #1 team B authorized for folde Great Temel Or et "uption" (Traumatic).

09:42:29, match resumed, Duration 00:01:02,

09:46:42, 2nd set, 20:19 team A serving, player #2 team A authorized for "Recovery Interruption" (Voidather).

09:48:53, match resumed. Duration 00:02:52.

10:09:45, 3<sup>rd</sup> set, 10:12 team B serving, team A requests for a Protest Protocol. RD came to the court and judged the Protest as "REJECTED – LEVEL 1". 10:12:37, match resumed. Duration 00:02:52.

Winner of Coin Toss: A or B Set 1(A)

Set 3 (B)

Improper request (A)







## **3** DURING THE MATCH – Medical assistance

Medical Assistance chart								
Team	Player	МТО			RIT			
i caili	Flayer		Blood		No blood	Weather	Toilet	
A B F R A	1	$\times$	$\times$	$\times$				
g B F R A	2							
AAIESTI	1							
g A E S I	2				X			

In case of overuse of the column/boxes "MTO Blood", any subsequent use of any of these "Medical Assistance" protocols shall be recorded by circling the "X" at the first respective box/line and following



## **B DEFENCHMENTUCH** – Medical assistance

			Геат	F	$_{L}R_{L}A$	$\left( \mathbf{B} \right)_{B}^{A}$	A A		ES	Т	eam		
		No.	Playe	r's Name			No.	Playe	er's name				
	NS	2)*	Ro	otar, T.			2	S	Saviauk, K.				
	TEAMS	1	Ca	anet, A.			1 *	K	ais, K. E	-			
	Щ	С	M	artin, D.			С	K	ais, P.				
		Captain's pr	re-match	signature :		7 n -	Captain's p	re-matcl	h signature :	dan	,		
		Coach's pre	e-match s	ignature :			Coach's pre	e-match	signature				
		Time-O	uts	Wins	Points	Set Di	uration		Points	Wins	Time-Outs		
	S	1		0	18	Set 1 (	<b>27</b> mir	1)	21	1	1		
	SULT	0		1	21	Set 2 (	<b>21</b> mir	/	17	0	1		
4		0		_1	15	Set 3 (	<b>15</b> mir	/	12	0	1		
4	S	Total 1	Tot		Total 54	Total (	<b>63</b> mir	n) To	<sup>otal</sup> <b>50</b>	Total 1	Total 3		
+	RE	Mat <b>0.9</b>	tch startin	g time min	Total Ma	atch Duration	1.	h <b>0</b> .	5 min	Match er <b>10</b> . h	nding time <b>0.5</b> min		
1	·	Winnin	g team	ı	Rotar	/9	Canet		<u>F</u>	RA	2:1		
1		Offici	als		Name		Coun	try		Signature			
4	7	1st Ref	eree	Ma	teizer, M.		RO	U	- gr	<u></u>	_		
4	\$	2 <sup>nd</sup> Ref	eree		osevic, V.		SRI	$\rightarrow$			~		
4	0	Scorer Yadkham, S.					TH		No.	my fr	)		
	ğ.	Assistant	ssistant Scorer Laowilas, S.					<u> </u>	_	to			
	APPROVAL	Line Thongprai, S.					Line	, [	<sup>2</sup> S:	appansae	n, J.		
	$\overline{A}$	Judg	9	3			Judge		4				
		Captain's post-match signature :					Captain's p	ost-mat	ch signature :	on			

For Duration, Points, Wins or Time-Outs a numeric number must be entered

Set Wins are recorded 1; Lost sets are recorded 0

At the sum of Total Set Duration, do not include the duration of the Set intervals

### **Total match duration:**

Start Time of the 1st set till the End Time of the last set.

$$09:00 \rightarrow 10:05 = 1h05'$$





Any event <u>that affects the match</u> <u>duration</u> needs to be recorded with this level of information :





At any remark that involves score recording, the first score to write is the one of the serving team at the moment of the request or the occurrence being recorded.

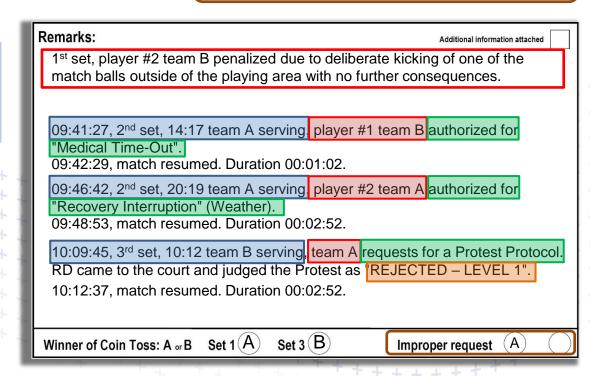
### **Protest Protocol**





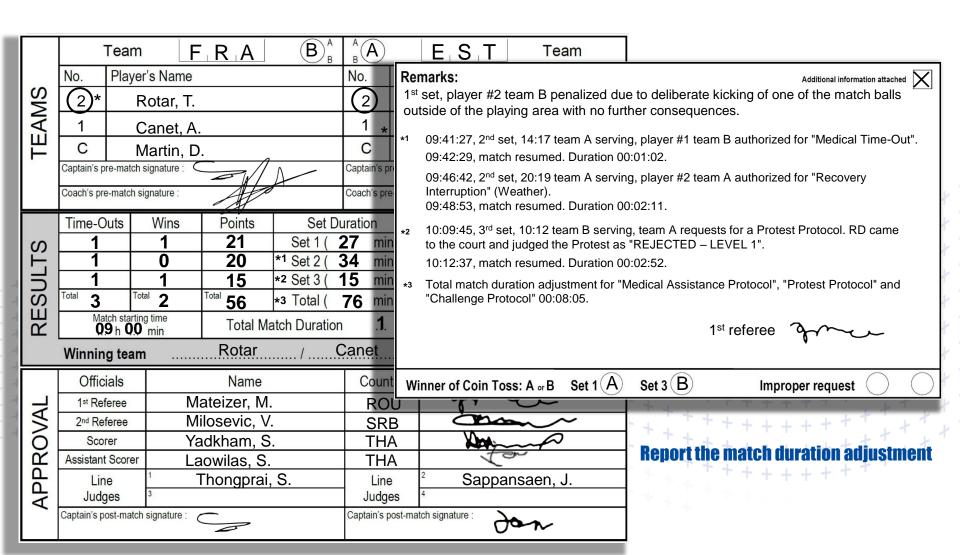
Remarks on any action of equipment abuse or officials and/on court personnel abuse by players, which lead to a sanction issued by the referee, must clearly describe the nature of the offence (see, "misconduct sanction fee scale implementation guidelines")

Improper request do not require the "WWW" details



## REMARKS SECTION







## **5 REMARKS SECTION – other remarks during the match**

Improper request(s) must be recorded on the Remarks section

	Remarks:			Ad	ditional information atta	ched
	1st set, player #2 tea match balls outside o	•			•	
+ +						
++-						
+ + 1						
+	Winner of Coin Toss: A or B	Set 1 (A)	Set 3 B	Improper	request (A)	





There are 2 possible scenarios for a Ball mark protocol. These are: Scenario 1 - a team request for a BMP Scenario 2 - referee BMP request

**Critical aspects with each of the 2 scenarios above, are:** 

### If a team requests after the end of a rally

The Scorer must start with ASSIGNING the point

ullet Followed by recording the BMP request details on the BVB-52 form (BMP version)

### **If the referee requests for a BMP**

The Scorer must NOT assign a point as no decision has been made

The Scorer starts with recording the BMP request details on the BVB-52 form (BMP version).



Unsuccessful Request

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 1st se

Unsuccessful Request

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 2nd set

Unsuccessful Request

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 2nd set

## **6** Ball mark protocol

### Scenario 1 - a team request after the end of a rally and the point was assigned

The Scorer assigns the point at the scoresheet, and the Assistant Scorer assigns the point at the scoreboard

X

X

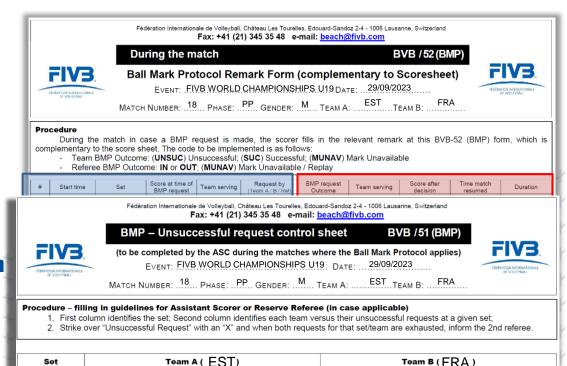
3

х

The Scorer records the BMP request details at the BVB-52 form (start time (including seconds); set; score (first score is always the one from the serving team); team serving; team that made the request)

After the outcome of the BMP is communicated If the result is « UNSUCCESSFUL » :

- Write the challenge outcome (UNSUC) and the score after decision. Then write the time when the match is resumed, and the duration.
- The Assistant scorer (or reserve referee in case applicable) records at the BVB-51 the Unsuccessful Request by the team making the request.
- Note: this is then followed by confirming the score with keeping the same team/player serving (follow up as necessary at scoresheet, scoreboard and paddles.)



Unsuccessful Request

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 1st set

Unsuccessful Request

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 2nd set

Unsuccessful Request

Inform the 2nd referee that team has exhausted BMP request for 3rd set



## **6** Ball mark protocol

### Scenario 1 - a team request after the end of a rally and the point was assigned



The Scorer records the BMP request details at the BVB-52 form (start time; set; score score (*first score is always the one from the serving team*); team serving; team that made the request)

## After the result of the challenge is communicated

### If the result is <u>« SUCCESSFUL » :</u>

Write the challenge outcome (SUC). Then you have to invert score with this changing the serving team

Follow up as necessary at scoresheet scoreboard and paddles.

		Féd			, Château Les Tourell <b>1) 345 35 48 e</b> -			anne, Switzerland		
		Du	ring the m	atch			В	VB / 52 (BI	MP)	
	FÉDÉRATION INTERNATIONALE	Ball			mark Form CHAMPIONSHII		•		et) FEDER	ATION INTERNATIONALE
	Dr Villiy Yosel	Матсн	NUMBER:18	PHASE: .	PP GENDER: .	М ТЕАМ А	EST T	EAM B: FRA		
	plementary t - Team	o the score sh BMP Outcome	eet. The code e: ( <b>UNSUC</b> ) Ur	to be impler successful;	ade, the scorer mented is as follo ( <b>SUC</b> ) Successf Mark Unavailable	ows: ful; ( <b>MUNAV</b> ) <b>!</b>			3-52 (BMP) fo	rm, which
#	Start time	Set	Score at time of BMP request	Team serving	Request by (Team A / B / Ref)	BMP request Outcome	Team serving	Score after decision	Time match resumed	Duration
1	10:01:10	3 <sup>rd</sup> set	13:10	В	Α	SUC	Α	11:12	10:02:05	00:00:55

Then write the time when the match is resumed, and the duration.

Note: when the Challenge is « successful », the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



## **6** Ball mark protocol

### **Scenario 1 - a team request after the end of a rally and the point was assigned**

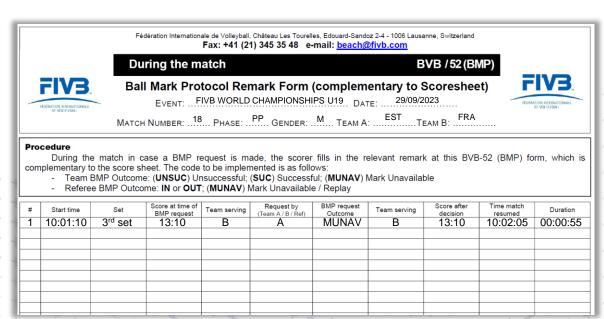
The Scorer assigns the point at the scoresheet, and the Assistant Scorer assignes the point at the scoreboard

The Scorer records the BMP request details at the BVB-52 form (start time; set; score (*first score is always the one from the serving team*); team serving; team that made the request)

### After the result of the challenge is communicated

### If the outcome is « MARK UNAVAILABLE »:

Write the challenge outcome (MUNAV) and the score after decision.
The referee call stands
Follow up as necessary at scoresheet, scoreboard and paddles.





Note: in this case the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



000001555

1100 000 2 0055

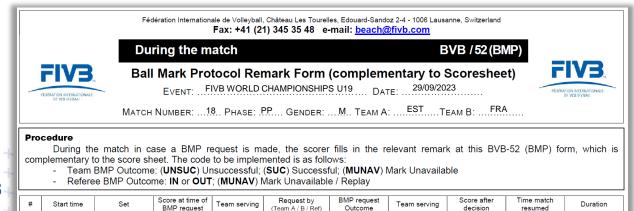
## **6** Ball mark protocol

### **Scenario 2 – the referee requests a BMP**

- The Scorer will NOT assign any point at the scoresheet, neither the Assistant Scorer at the scoreboard
- The Scorer records the BMP request details at the BVB-52 form (start time (including seconds); set; score score (*first score is always the one from the serving team*); team serving; referee request)

### After the result of the BMP is communicated

- Write the BMP outcome
  (for a BMP referee request this would be: "IN", "OUT" or "MUNAV").
- Followed by assigning a point to the relevant team.
- Then write the time when the match is resumed, and the duration (follow up as necessary at scoresheet, scoreboard and paddles.)



REF

MUNNAV

112:1120

### In case the outcome is "mark unavailable", the rally must be replayed

10:01:10

Write the BMP outcome (MUNAV) and the score after decision. This would be « assign NO point » with this corresponding to the replay of the previous rally and giving the service back to the same team/player previously serving. Then write the time when the match is resumed, and the duration.

Follow up as necessary at scoresheet, scoreboard and paddles.

3rd set

12:10

## **6** Ball mark protocol



### At the end of the match

At the end of the match, in case at least one Ball mark protocol has been completed, the 1st Referee shall verify and validate all data recorded at the BVB-52 form, by signing it.

Fédération Internationale de Volleyball, Château Les Tourelles, Edouard-Sandoz 2-4 - 1006 Lausanne, Switzerland
Fax: +41 (21) 345 35 48 e-mail: beach@fivb.com

During the match

BVB /52 (BMP)

Ball Mark Protocol Remark Form (complementary to Scoresheet)

EVENT: ...FIVB WORLD CHAMPIONSHIPS U19 ... DATE: ... 29/09/2023 ...

MATCH NUMBER: ... 18 PHASE: ... PP. GENDER: ... TEAM A: ... EST TEAM B: ... FRA

#### **Procedure**

During the match in case a BMP request is made, the scorer fills in the relevant remark at this BVB-52 (BMP) form, which is complementary to the score sheet. The code to be implemented is as follows:

- Team BMP Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (MUNAV) Mark Unavailable
- Referee BMP Outcome: IN or OUT; (MUNAV) Mark Unavailable / Replay

#	Start time	Set	Score at time of BMP request	Team serving	Request by (Team A / B / Ref)	BMP request Outcome	Team serving	Score after decision	Time match resumed	Duration
1	10:01:10	3rd set	12:10	В	REF	IN	Α	11:12	10:02:05	00:00:55
						•			•	

January 2023 (season 2022-2023)

Scorer's signature

First Referee's signature



In case an eventual error is identified at the BVB-52 form, the correct data must be then recorded at the REMARKS SECTION on the second page of the scoresheet



## **6** Ball mark protocol – consequences at the « remarks » section



When BMP requests occur during the match, the BVB-52 form (and the BVB-51 form in case applicable) must be attached to the scoresheet. Cross off the « additional information » box at the Remarks section

	Team	F	RA	B <sub>B</sub>	A A	ES	Т	eam			Med	lical A	ssistand	ce cha	rt
	No. Player	's Name		0 0		layer's name				Team	Player		MTO		
13	(2)* Ro	otar, T.			(2)	Saviauk,	K.				1		Blood		No blood
TEAMS	$\longrightarrow$	anet, A.			1 *	Kais, K.			A or B	B F R A	2	$\times$			<del> </del>
lΨ	-	artin, D.			C	Kais, P.			A	$(A) \mid A, U, T \mid$	1				
-	Captain's pre-match s				1 (0)(1)(1)	match signature :	dan		or B	A A U I	2			7 6	
	Coach's pre-match sig	gnature :			Coach's pre-m	atch signature :	0010		Rei	marks:					
	Time-Outs	Wins	Points	Set Du	uration	Points	Wins	Time-Outs							
S	1	0	18		<b>21</b> min)	21	1	1	*1	09:22:17, Set 2, 0:1,	team R s	ervin	na tean	n A	
H.	1	1	21	*1 Set 2 (	<b>12</b> min)	12	0	1		formally requests a E			•	.,,	
I	0	1	15	Set 3 (	<b>0</b> min)	0	0	0	l	Unsuccessful Reque				involv	/ed.
S	Total 2	<b>2</b> To	<sup>otal</sup> 54	*2 Total (	<b>33</b> min)	Total 33	Total 1	Total <b>2</b>		09:22:34, match resu			_		
RE	Match starting 0.9 h 0.0	g time min	Total Ma	atch Duration	. <b>0</b> . h	34 min	Match er <b>0.9</b> h	nding time 3.4 min		09:28:32, 2 <sup>nd</sup> set, 10					#2
	Winning team	<u>F</u>	Rotar.	/	Canet	<u>F</u>	F <sub>R</sub> A	2:1		team A authorized for			• .	-	π <b>∠</b>
	Officials		Name		Country	,	Signature			09:33:15, team A for		mate	ch due	to inj	ury of
<u> </u>	1st Referee	Mate	eizer, M.		ROU					player #2. Duration (	0:04:43.				
OVA	2 <sup>nd</sup> Referee		sevic, V		SRB				*2	Total match duration	adiustma	nt fo	or "Med	ical	
O	Scorer		kham, S		THA				1	Assistance Protocol"	•				00.05.00
lα	Assistant Scorer		<u>wilas, S.</u>		THA					710013141100111010001	ana bai	i iiiai	ik prote	,001	0.00.00.
PPR	Line	¹ Tho	ngprai, S	<u>S.</u>	Line	<sup>2</sup> Sap	pansaen	, J.							
4	Judges	3			Judges	4									
	Captain's post-match	signature :			Captain's post	-match signature :			Wi	inner of Coin Toss: A or B	Set 1 A	Se	et 3 🔵		lmpr



There are 3 possible scenarios for a Challenge request. These are:

Scenario 1 - a team challenges after the end of a rally

Scenario 2 - a team challenges with interrupting the rally

Scenario 3 - the referee asks for a challenge

Critical aspects with each of the 3 scenarios above, are:

### If a team challenges after the end of a rally

The Scorer must start with ASSIGNING the point or DO NOTHING if it's a replay

Followed by recording the challenge request details on the BVB-52 form

### If a team challenges by interrupting the rally

The Scorer must NOT assign a point as no decision has been made

The Scorer starts with recording the challenge request details on the BVB-52 form

### If the referee asks for a challenge

The Scorer must NOT assign a point as no decision has been made

The Scorer starts with recording the challenge request details on the BVB-52 form



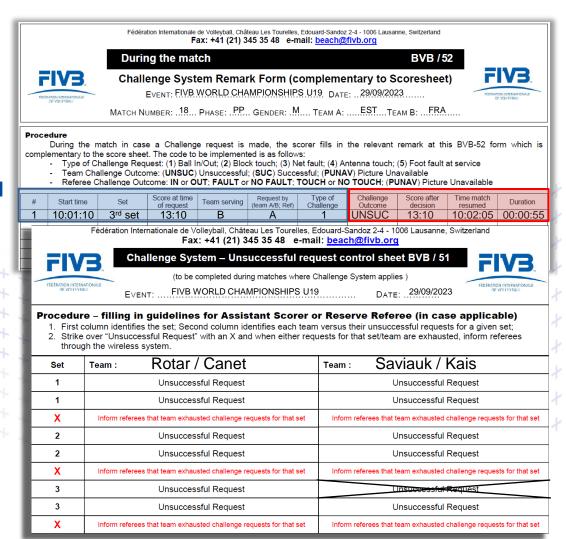
### Scenario 1 - a team challenges after the end of a rally AND the point was assigned



The Scorer records the challenge request details at the BVB-52 form (start time (including seconds); set; score (first score is always the one from the serving team); team serving; team that made the request; type of challenge)

After the result of the challenge is communicated If the result is « UNSUCCESSFUL » :

- Write the challenge outcome (UNSUC) and the score after decision. Then write the time when the match is resumed, and the duration.
- The Assistant scorer (or reserve referee in case applicable) records at the BVB-51 the <a href="Unsuccessful">Unsuccessful</a> Request by the team making the request.
  - Note: this is then followed by confirming the score with keeping the same team/player serving (follow up as necessary at scoresheet, scoreboard and paddles.)





### Scenario 1 - a team challenges after the end of a rally AND the point was assigned





### After the result of the challenge is communicated

### If the result is « SUCCESSFUL »:

Write the challenge outcome (SUC). Then you have to apply one of the three following options:

### « **Invert score** »

with this changing the serving team

### « Delete last point »

with this giving the service back to the same team/player previously serving

### « Confirm score »

with this confirming the existing score and the service order regardless of the fact that the challenge request was successful



#### rocedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration
1	10:01:10	3 <sup>rd</sup> set	13:10	В	Α	1	SUC	13:10	10:02:05	00:00:55
ll .										
						-				

Follow up as necessary at scoresheet, scoreboard and paddles.

Then write the time when the match is resumed, and the duration.

Note: when the Challenge is « successful », the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



### Scenario 1 - a team challenges after the end of a rally AND the point was assigned





### After the result of the challenge is communicated

If the footage is «INCONCLUSIVE» due to some technical failure, the prior referee's decison stands:

Write the challenge outcome (PUNAV) and the score after decision.
This would be confirming score with

keeping the same team/player serving

Follow up as necessary at scoresheet, scoreboard and paddles.

	Fédération Internationale de Volleyball, Château Les Tourelles, Edouard-Sandoz 2-4 - 1006 Lausanne, Switzerland  Fax: +41 (21) 345 35 48 e-mail: beach@fivb.org	
	During the match BVB / 52	
FEDERATION INTERNATIONALE DE VIN LIVERA I	Challenge System Remark Form (complementary to Scoresheet)  EVENT: FIVB WORLD CHAMPIONSHIPS U19 DATE: 29/09/2023  MATCH NUMBER: 18 PHASE: PP GENDER: M TEAM A: EST TEAM B: FRA	FIVE.

#### rocedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration
1	10:01:10	3 <sup>rd</sup> set	13:10	В	Α	1	PUNAV	12:10	10:02:05	00:00:55

Then write the time when the match is resumed, and the duration.

Note: in this case the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



10:02:05 00:00:55

## **Challenge requests**

### **Scenario 1 - a team challenges after the end of a rally AND the decision was a replay**



10:01:10

3rd set

12:10

The Scorer records the challenge request details at the BVB-52 form (start time (including seconds): set: score score (*first score is always the one from the serving team*): team serving: team that made the request; type of challenge)

After the result of the challenge is communicated

### If the result is **« UNSUCCESSFUL »**:

**Write the challenge outcome (UNSUC) and the** score after decision.

This would be a assign a point and the service # to the opponent team.

Follow up as necessary at scoresheet. scoreboard and paddles.

Then write the time when the match is resu and the duration.

The Assistant scorer (or reserve referee in case applicable) records at the BVB-51 the **Unsuccessful Request by the team making** the request.



### Challenge System - Unsuccessful request control sheet BVB / 51

(to be completed during matches where Challenge System applies.)

Fédération Internationale de Volleyball, Château Les Tourelles, Edouard-Sandoz 2-4 - 1006 Lausanne. Switzerland Fax: +41 (21) 345 35 48 e-mail: beach@fivb.org

UNSUC

DATE: .....

13:10

#### Procedure – filling in guidelines for Assistant Scorer or Reserve Referee (in case applicable)

- 1. First column identifies the set; Second column identifies each team versus their unsuccessful requests for a given set;
- 2. Strike over "Unsuccessful Request" with an X and when either requests for that set/team are exhausted, inform referees through the wireless system.

Set	Team: Rotar / Canet	Team : Saviauk / Kais
1	Unsuccessful Request	Unsuccessful Request
1	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
2	Unsuccessful Request	Unsuccessful Request
2	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
3	Unsuccessful Request	Un <del>successful Req</del> uest
3	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set



### Scenario 1 - a team challenges after the end of a rally AND the decision was a replay



The Scorer records the challenge request details at the BVB-52 form (start time; set; score score (*first score is always the one from the serving team*); team serving; team that made the request; type of challenge)

### After the result of the challenge is communicated

### If the result is « SUCCESSFUL »:

Write the challenge outcome (SUC). Then you have to apply one of the three following options:

« Assign a point to team XXX »
( not the team making the request )

### « Assign no point »

( with this corresponding to the replay of the previous rally )

« Assign a point to team YYY »

( the team making the request )



#### rocedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

ł	#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration
u	1	10:01:10	3 <sup>rd</sup> set	12:10	В	Α	1	SUC	13:10	10:02:05	00:00:55
ì											
ı											
1											
ŧ.											
1											

### Follow up as necessary at scoresheet, scoreboard and paddles.

Then write the time when the match is resumed, and the duration.

Note: when the Challenge is « successful », the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



### Scenario 1 - a team challenges after the end of a rally AND the decision was a replay





### After the result of the challenge is communicated

If the footage is «INCONCLUSIVE» due to some technical failure, the prior referee's decison stands:



Write the challenge outcome (PUNAV) and the score after decision.

This would be « assign NO point » with this corresponding to the replay of the previous rally and giving the service back to the same team/player previously serving

Follow up as necessary at scoresheet, scoreboard and paddles



#### Procedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT: FAULT or NO FAULT: TOUCH or NO TOUCH: (PUNAV) Picture Unavailable

# Start time Set of request Team Serving (team A/B; Ref) Cha	llenge Outcome decision resumed Duration
1 10:01:10 3 <sup>rd</sup> set 12:10 B A	1 PUNAV 12:10 10:02:05 00:00:55



Then write the time when the match is resumed, and the duration

Note: in this case the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



### **Scenario 2 - a team challenges with interrupting the rally**



The Scorer records the challenge request details at the BVB-52 form (start time (including seconds); set; score score (first score is always the one from the serving team); team serving; team that made the request; type of challenge)

After the result of the challenge is communicated

### If the result is **« UNSUCCESSFUL »**:

Write the challenge outcome (UNSUC) and the score after decision.

This would be « assign a point and the service » to the opponent team.

Follow up as necessary at scoresheet, scoreboard and naddles.

Then write the time when the match is resumed and the duration.

The Assistant scorer (or reserve referee in case applicable) records at the BVB-51 the Unsuccessful Request by the team making the request.



#### **During the match**

BVB / 52



### Challenge System Remark Form (complementary to Scoresheet)

EVENT: FIVB WORLD CHAMPIONSHIPS U19 DATE: 29/09/2023

MATCH NUMBER: 18 PHASE: PP GENDER: M TEAM A: EST TEAM B: FRA



#### **Procedure**

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration
1	10:01:10	3 <sup>rd</sup> set	12:10	В	Α	1	UNSUC	13:10	10:02:05	00:00:55

Fédération Internationale de Volleyball, Château Les Tourelles, Edouard-Sandoz 2-4 - 1006 Lausanne, Switzerland

Fax: +41 (21) 345 35 48 e-mail: beach@fivb.org

### FIV3

#### Challenge System - Unsuccessful request control sheet BVB / 51

FIV3.

ERNATIONALE YRALI (to be completed during matches where Challenge System applies )

EVENT: ......

DATE: ......

Procedure – filling in guidelines for Assistant Scorer or Reserve Referee (in case applicable)

1. First column identifies the set; Second column identifies each team versus their unsuccessful requests for a given set;

 Strike over "Unsuccessful Request" with an X and when either requests for that set/team are exhausted, inform referees through the wireless system.

Set	Team: Rotar / Canet	Team : Saviauk / Kais
1	Unsuccessful Request	Unsuccessful Request
1	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
2	Unsuccessful Request	Unsuccessful Request
2	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set
3	Unsuccessful Request	Un <del>successful Req</del> uest
3	Unsuccessful Request	Unsuccessful Request
X	Inform referees that team exhausted challenge requests for that set	Inform referees that team exhausted challenge requests for that set



### **Scenario 2 - a team challenges with interrupting the rally**



The Scorer records the challenge request details at the BVB-52 form (start time; set; score score (*first score is always the one from the serving team*); team serving; team that made the request; type of challenge)

### After the result of the challenge is communicated

### If the result is « SUCCESSFUL »:

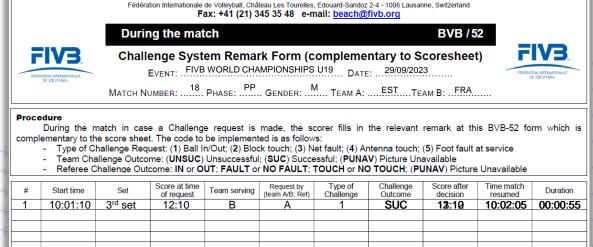
Write the challenge outcome (SUC). Then you have to apply one of the three following options:

( Assign a point to team X »
 ( not the team making the request )

« Assign a point to team Y »
( the team making the request )

« Assign no point »

( with this corresponding to the replay of the previous rally )



### Follow up as necessary at scoresheet, scoreboard and paddles.

Then write the time when the match is resumed, and the duration.

Note: when the Challenge is « successful », the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



### **Scenario 2 - a team challenges with interrupting the rally**





### After the result of the challenge is communicated

If the footage is «INCONCLUSIVE» due to some technical failure, the prior referee's decison stands:



Write the challenge outcome (PUNAV) and the score after decision.

In this case the requesting team shall lose the rally, with the point and the service being assigned to the opponent team.

Follow up as necessary at scoresheet, scoreboard and paddles



#### Procedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT: FAULT or NO FAULT: TOUCH or NO TOUCH: (PUNAV) Picture Unavailable

# Start time Set of request Team Serving (team A/B; Ref) Cha	llenge Outcome decision resumed Duration
1 10:01:10 3 <sup>rd</sup> set 12:10 B A	1 PUNAV 12:10 10:02:05 00:00:55



Then write the time when the match is resumed, and the duration.

Note: in this case the team making the request keeps their challenge requests, therefore nothing to be recorded at the BVB-51



### Scenario 3 – the referee asks for a challenge

- The Scorer will NOT assign any point at the scoresheet, neither the Assistant Scorer at the scoreboard
- The Scorer records the challenge request details at the BVB-52 form (start time (including seconds); set; score score (*first score is always the one from the serving team*); team serving; referee request; type of challenge)

### After the result of the challenge is communicated

- Write the Challenge outcome
  (for a referee challenge this would
  be: « IN or OUT » ; « FAULT or NO FAULT » ;
  « TOUCH or NO TOUCH » ).
- Followed by assigning a point to the relevant team.
- Then write the time when the match is resumed, and the duration (follow up as necessary at scoresheet, scoreboard and paddles.)



#### **Procedure**

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

ļ	#	Start time	Set	Score at time of request	Team serving	Request by (team A/B; Ref)	Type of Challenge	Challenge Outcome	Score after decision	Time match resumed	Duration
١	1	10:01:10	3 <sup>rd</sup> set	12:10	В	REF	4	TROIDIAM	12:10	10:02:05	00:00:55
ŀ											
0											
Ħ											
ı											
ı											

### In case the footage is «INCONCLUSIVE», the rally must be replayed

Write the challenge outcome (PUNAV) and the score after decision. This would be « assign NO point » with this corresponding to the replay of the previous rally and giving the service back to the same team/player previously serving. Then write the time when the match is resumed, and the duration.

Follow up as necessary at scoresheet, scoreboard and paddles.



## **7** Challenge requests – Challenge Referee signature

### At the end of the match

At the end of the match, in case at least one Challenge request has been completed, the Challenge Referee shall verify and validate all data recorded at the BVB-52 form, by signing it.

	Fédération Internationale de Volleyball, Château Les Tourelles, Edouard-Sandoz 2-4 - 1006 Lausanne, Switzedand Fax: +41 (21) 345 35 48 e-mail: beach@fivb.com	
	During the match BVB / 52	
FIVE.	Challenge System Remark Form (complementary to Scoresheet)  EVENT:	FIVS.
	MATCH NUMBER: 18. PHASE: PP. GENDER: M. TEAM A: EST. TEAM B: FRA	

#### Procedure

During the match in case a Challenge request is made, the scorer fills in the relevant remark at this BVB-52 form which is complementary to the score sheet. The code to be implemented is as follows:

- Type of Challenge Request: (1) Ball In/Out; (2) Block touch; (3) Net fault; (4) Antenna touch; (5) Foot fault at service
- Team Challenge Outcome: (UNSUC) Unsuccessful; (SUC) Successful; (PUNAV) Picture Unavailable
- Referee Challenge Outcome: IN or OUT; FAULT or NO FAULT; TOUCH or NO TOUCH; (PUNAV) Picture Unavailable

#	Start time	Set	Score at time of request	Team serving	Request by (A / B; Ref)	Type of Challenge	Challenge Outcome	Team serving.	Score after decision	Time match resumed.	Duration.
1	10:01:10	3 <sup>rd</sup> set	12:10	В	REF	4	TOUCH	A	11:12	10:02:05	00:00:55

November 2021 (season 2021-2022) / back name

Challenge Referee signature
Robert Brunisz



In case an eventual error is identified at the BVB-52 form, the correct data must be then recorded at the REMARKS SECTION on the second page of the scoresheet



## **7** Challenge requests – consequences at the « remarks » section



When Challenge requests occur during the match, the BVB-52 form (and the BVB-51 form in case applicable) must be attached to the scoresheet. Cross off the « additional information » box at the Remarks section

	Т	eam	F	RA	$\mathbf{B}_{B}^{A}$	A A		ES	Т	eam	
	No. F	Player's	s Name			No.	Pla	ayer's name			][
AS	2)*	Ro	tar, T.			$(2)$	)	Saviauk	, K.		╟
TEAMS	1	Ca	net, A.			1	*	Kais, K.	E.		
lΨ	С	Ma	artin, D			С		Kais, P.			
	Captain's pre-	-match si	gnature :			Captain	i's pre-ma	atch signature :	don		⊩
	Coach's pre-n	natch sigi	nature :			Coach's	s pre-mat	ch signature :			<b>∥</b> F
	Time-Ou	ts	Wins	Points	Set D	uration	1	Points	Wins	Time-Outs	1
S	1		0	18	Set 1 (	21	min)	21	1	1	]] `
	1		1	21	Set 2 (		min)	12	0	1	╢
15	0		1	15	Set 3 (	8	min)	5	0	0	╢
S	Total 2	Total	2	Total <b>54</b>	*2 Total (	41	min)	Total 38	Total 1	Total 2	$\ $
RESULTS		starting h <b>0.0</b> r		Total Ma	atch Duration	1	<b>.0</b> . h	<b>43</b> min		nding time <b>4.3</b> min	
	Winning	team		Rotar.	/9	Cane	et	[	FRA	2:1	
	Officia	ls		Name		Co	untry		Signature		1
<u> </u>	1st Refer	ee	Ма	teizer, M		R	OU				$\ $
\$	2 <sup>nd</sup> Refer	ree	Mil	osevic, V	<b>'</b> .	S	RB				][
Ó	Score	r	Ya	dkham, S	S.	Т	HA				╢
2	Assistant S	corer	Lac	owilas, S	•	T	HA				][
APPROVAI	Line	1	Th	ongprai, 🤄	S.	L	ine	<sup>2</sup> Sa	opansaen	, J.	
ΑH	Judge	s <sup>3</sup>	3			Ju	dges	4			╢
	Captain's post	t-match s	ignature :			Captair	n's post-n	natch signature :			

	Medical Assistance chart											
Team	Player	MTO Blood	No blood									
A B F R A	1 2											
of A A U T	1 2											

#### Remarks:

\*2 Total match duration adjustment for "Challenge request" 00:00:55.

Winner of Coin Toss: A or B Set 1 A Set 3 Impr







### **INJURY FORFEIT**

e.g. : player #2 of team FRA is injured before the match

#### FIV3 BVB/11 - FIVB BEACH VOLLEYBALL INTERNATIONAL SCORESHEET RPS-2 out of 3 sets **FIVB WORLD CHAMPIONSHIPS U19** Name of Competition: 2023 Edition Site: PHUKET Court: 1 Date: 29 / 09 / 23 Men Women Main Draw Qual. P.P. W.B. Class. S-F Finals Match No.: 45 BANGTAO BEACH E S T Country TEAM / Canet Saviauk Rotar Kais FRA Court switch Formal Misconduct sanctions 1st SET order Warn. Start time: Exp. Time Out Pen. Pen. Delay sanctions Formal service player Misconduct sanctions







### e.g.: player #2 of team FRA is injured before the match

		Tear	m F	RA	$\left( B \right)_{B}^{A}$	A A		ES	Τ	Team			
	No.	Play	ver's Name			No.	Pla	yer's name					
NS NS	2	R	otar, T.			2		Saviau	k, K.				
TEAMS	1 *	С	anet, A.			1 *	Kais, K. E.						
	С	N	lartin, D.			С		Kais, P.					
	Captain's p	re-mate	ch signature :			Captain's p	re-ma	tch signature :					
	Coach's pre	e-match	n signature :			Coach's pre	e-matc	ch signature :					
	Time-O	uts	Wins	Points	Set Du	uration		Points	Wins	Time-Outs			
S					Set 1 (	mir	1)						
<b> -</b>					Set 2 (	mir	1)						
15					Set 3 (	mir	/						
S	Total	- 1	Total	Total	Total (	mir	1)	Total	Total	Total			
RESULTS	677755		ting time min	Total Ma		h	min	Match h	ending time min				
	Winnin	g tea	ım		1				1 1	2:			
	Offic	ials		Name		Coun	try		Signature	)			
Ļ	1st Ref	eree	Mat	eizer, M.		RO	U						
3	2 <sup>nd</sup> Ref	feree	Milo	sevic, V.		SRI	В						
Ó	Scor	rer	Yad	kham, S.		TH/	4						
ď	Assistant	Score	r Lao	wilas, S.		THA	4						
APPROVA	Lin			nongprai,	S.	Line		<sup>2</sup> Sar	pansae	n, J.			
Α	Judg	ges	3			Judge	es	4					
	Captain's p	ost-ma	tch signature :			Captain's p	ost-m	atch signature :					

By default, the complete team is declared "A", also awarded the first service and winner of the coin toss

If a service order is not available from the teams, then "1" followed by "2" should be recorded as the team service order

Winner of Coin Toss: A or B Set 1 (





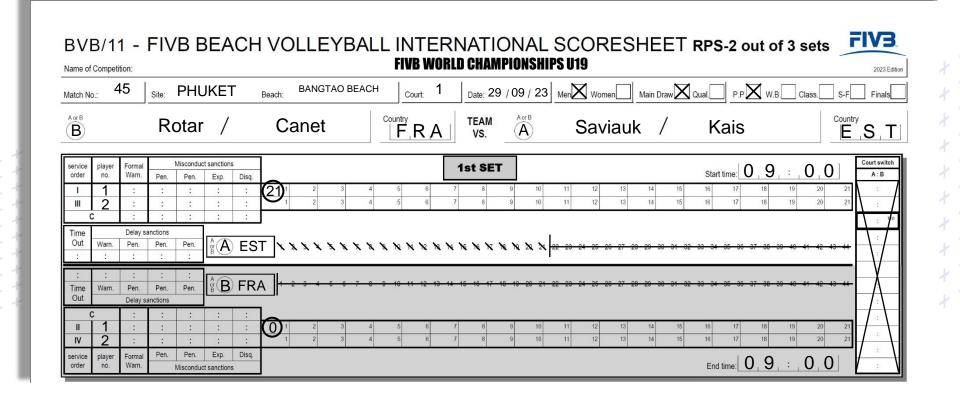


## **8** SPECIAL CIRCUMSTANCES – injury forfeit



e.g. : player #2 of team FRA is injured before the match

Complete the score for the winning team







INJURY FORFEIT

e.g.: player #2 of team FRA is injured before the match

Complete the score for the winning team

servi		Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.							2r	nd SE	Т							Start	t time:	0,9	. : .	0 0	Co	ourt switch
1	1 2	:	:	:	:	:	21	2	3	4	5 5	6	7	8	9	10 10	11	12	13 13	14 14	15 15	16 16	17 17	18	19 19	20 2	1	1
Tim Ou	Warn.	Delay s	anctions Pen.	Pen.	A A	ES	- - - - - - - - - - - - - - - - - - -	XX	XX	XX	X N 1	NNN	a na ts	XX	N N	××	22 23	<del>24 25 2</del>	<del>26 27 2</del> 1	<del>3 29 30</del>	<del>- 31 - 32</del>	<del>33 34</del>	35 36	<del>- 37 - 38 - 3</del>	<del>39 40 -</del>	<del>11 42 43 44</del>	7	: /TO
: Tim Ou		Pen. Delay s	Pen.	: Pen.	A B	FRA		3 4	5 0	7 8	9 10 1	11 12 16	3 14 15	10 17	10 19	20 21	22 23	<del>24 25 2</del>	27 21	3 29 30	<del>31 32</del>	<del>33 34</del>	35 30	37 30 (	9 40	<del>11 42 43 4</del> 4		$\bigwedge$
II	1 2	:	:	:	:	:	01	2	3	4	5	6	7	8	9	10	11	12	13	14	15 15	16 16	17	18	19	20 2		:
servi		Formal Warn.	Pen.	Pen. Misconduc	Exp.	Disq.																End	time:	)  9	: .	0 0	L	: \





lm

## MIKABA

### **INJURY FORFEIT**

e.g. : player #2 of team FRA is injured before the match

ſ			Team	n <u>F</u>	RA	$\mathbb{B}_{B}^{A}$	A B		ES	Т	eam				
		No.	Playe	er's Name			No.	Pla	yer's name						
١	NS.	(2)	R	Rotar, T.			(2)	)	Saviauk,	Saviauk, K.					
١	FAMS	1 *	С	anet, A.			1	*	Kais, K. E	Ξ.					
١	世	С	N	/lartin, D.	1		С		Kais, P.						
1	•	Captain's p	re-match	h signature :	11	6	Captain		atch signature :	dan		L			
ı		Coach's pre	e-match	signature :			Coach's	pre-mat	ch signature :	A	1	R			
Ī		Time-O	uts	Wins	Points	Set Du	ıratior	1	Points	Wins	Time-Outs				
ı	S	0		0	0	Set 1 (	0	min)	21	1	0				
4	H.	0		0	0	Set 2 (	0	min)	21	1	0	1			
4	5					Set 3 (		min)				1			
4	S	Total <b>0</b>		otal <b>0</b>	Total <b>0</b>	Total (	0	min)	Total 42	Total <b>2</b>	Total <b>0</b>				
1	R	Ma OS	tch starti <b>9</b> h <b>0</b>	ing time <b>0</b> min	Total M	atch Duration	ĺ	<b>0.0</b> h	<b>0.0</b> min	Match e	ending time OO min				
-1		Winnin	g teaı	m S	aviauk	/ Kais	3		<u>E</u>	ST	2:0				
1		Offic	ials		Name		Co	untry	_	Signature		1			
1	ᆜ	1st Ref	eree	Mat	eizer, M.		R	OU	مال	$\sim$	_	1			
4	\$	2 <sup>nd</sup> Ref	feree	Milo	sevic, V.		S	RB		~~~					
1	Ó	Scor	rer	Yad	kham, S.		TI	HA	N. S.		$\sim$				
	Š.	Assistant	Score	Lao	wilas, S.		TI	HA	$ \downarrow $	<u></u>					
١	<b>APPROVA</b>	Lin		1 The	ongprai, S	S.	L	ine	<sup>2</sup> Sap	oansaen	, J.				
	Ą	Judg	3			Ju	dges	4			L				
		Captain's p	ost-mato	ch signature :			Captair	n's post-n	natch signature :	200	~	١			

	Medical Assistance chart											
Team	Player	MTO Blood	No blo									
A B F R A	1											
B B I IX X	2											
A A E S T	1											
g A L J I	2											

#### Remarks:

Team B forfeited the match due to injury of player #2. Appropriate official medical personnel came to the court.

Both teams and players were present.

1<sup>st</sup> referee

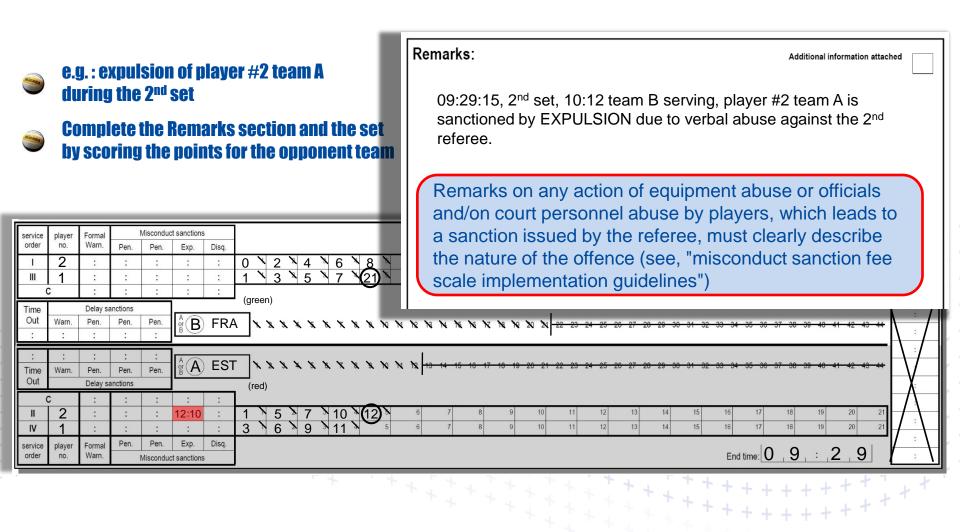


## 8 SPECIAL CIRCUMSTANCES – injustpolorfeit

# e.g.: If a team withdraws without valid reason before a match, complete the scoresheet same as the previous example and indicate the reason

	1	Team	F	RA	$\mathbb{B}_{\scriptscriptstyle B}^{\scriptscriptstyle A}$	A B	ES	S <sub>T</sub> T	Геат		Medi	ical Assis	tance ch	art
	No.	Player	's Name		<u> </u>	No.	Player's nam	е		Team	Player		TO lood	No bloo
TEAMS	2	Ro	otar, T.			2	Saviau	k, K.		A D LE D A L	1		T	- No blood
4	1 *	Ca	net, A.			1*	Kais, K	. E.		B F R A	2			
lμ	С					С	Kais, P.			A A E S T	1		lacksquare	
1	Captain's p	re-match s	signature :			Captain's pr	re-match signature	don			2			
	Coach's pre	e-match sig	gnature :			Coach's pre	e-match signature :			Remarks:				
	Time-C	uts	Wins	Points	Set D	uration	Points	Wins	Time-Outs	Team B forfeited the	match du	e to no s	show	
S	0		0	0	Set 1 (	0 mir		1	0	rodin B forfoliod the	inaton da		mow.	
	0	_	0	0	Set 2 (	0 min		1	0					
SULT	Total 0	Tota	al <b>O</b>	Total <b>0</b>	Total (	0 min		Total 2	Total <b>O</b>	1 <sup>st</sup> referee	سرب	•		
R	Ma O	tch starting	g time min	Total Ma	tch Duration	0,0	h <b>0.0</b> min		ending time 00 min	1				
	Winnin			Saviauk	/ Ka	is		EST	2:0					
1	Offic	ials		Name		Count	try	Signature	)					
1	1st Ref	eree	Mat	teizer, M.		ROI	U 3	me	_					
>	2 <sup>nd</sup> Re	Manufacture VI		sevic, V.		SRE		<u> </u>						
100	Sco	950401		<u>lkham, S.</u>		TH/	<del>`                                    </del>	M	~					
I G	Assistant	11 (0.00.29 (0.00.00.00.00.00		wilas, S.	,	TH/		to-	1					
APPROVAL	Lin Judg		3 3	ongprai, S	).	Line Judge		appansaen	, J.					
	Captain's p		signature :				ost-match signature	don	•	Winner of Coin Toss: A or B	Set 1 (A)	Set 3		lmp
	l .									<u>I</u> L		<u> </u>		







- Incomplete team due to injury or expulsion or disqualification during the match
- e.g.: Team A leads 1:0 in sets, and 12:10 in the 2<sup>nd</sup> set
- Player #2 team A gets injured (or Disqualified) at this time of the match

service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions	Disq.											2n	d S	ET											Star	rt time	0	9			2	2	rt switch A : B
1	2	$\times$	:	:	:	:	0	2	X	4 5	7	<b>3</b>	8	7	6		7	8		9	10 10		11	12	10	3	14	1	5	16 16	1	7	18 18	1	9	20	21 21	 :5 :9
Time Out	Warn.	Delay sa	nctions Pen.	Pen.	A B	FRA		een)		×	8 8	. %	×	<b>N</b> 1	1 12	13	14 15	16	17 18	3 19	20 21	22	23 2	4 25	26 27	28	29 3	0 31	32 3	33 34	35	36 37	7 38	39 4	10 41	42	43 44	12 <sup>™</sup> :
: Time Out	: Warn.	: Pen. Delay sa	Pen.	: Pen.	A A	EST	· \		* *	χ.	<b>%</b> 7	1 %	×	N N	K 1%	13	14 15	16	17 18	3 19	20 2	22	23 2	4 25	26 27	28	29 3	0 31	32 3	33 34	35	36 37	7 38	39 4	10 41	42	43 44	:
II IV	2 1	:::::::::::::::::::::::::::::::::::::::	:	:	: :	:	1 3	5	3	7 9	1	0 × 1 ×	12	5	6		7	8		9	10		11	12	1;	3	14	1	5	16 16	1	7	18	1	9	20	21	:
service order	player no.	Formal Warn.	Pen.	Pen. Misconduc	Exp. t sanctions	Disq.																								End	d time:		1	:	1	1		:





## Incomplete team due to injury or expulsion or disqualification during the match

### Remarks:

Additional information attached

09:28:32, 2<sup>nd</sup> set, 10:12 team B serving, player #2 team A authorized for "Medical Time Out".

09:34:15, team A forfeited the match due to injury of player #2. Duration 00:05:43.





Complete the scoresheet from this point

service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.							2nd S	ET							Start	time: 0	9	: ,2	2 2		urt switch
1	2	$\times$	:	:	: :	: :	0 \ 1	2 \ 4	6	(21)	6	5 7	8	9	10	11	12	13	14	15 15	16 16	17	18	19	20 20		2 :5
Time Out	Warn.	Delay sa	enctions Pen.	Pen.	: or B	FRA	(green)	* * '	* * *	XXX	NN	NN	No No Y	Z % %	<b>30</b> 34	22 23 2-	<del>4 25 2</del>	<del>.6 27 28</del>	29 30	31 32	<del>33 34</del>	35 36	<del>37 38 39</del>	+0 +1	42 43 4	- - - -	12°
: Time Out	: Warn.	Pen. Delay sa	Pen.	Pen.	A OF B	EST	(red)	X X .	x	* * *	NN	13 14	<del>15 16 1</del>	<del>7 18 19</del>	20 21	22 23 24	<del>4 25 2</del>	<del>6 27 28</del>	29 30	31 32	33 34	35 36	<del>37 38 39</del>	+0 +1	42 43 4	<b>-</b>  \	$\bigvee$
		:	:	:	:	:	1 1	5 > 7	' \ 10	(12)	6	3 7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	/ <u>:</u> \
II IV	<u>2</u> 1	:	:	:	:	:	3	3 > 9	) 11		5 6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	-



Incomplete team due to injury or expulsion or disqualification during the match

Complete the scoresheet from this point

service order	player no.	Formal Warn.	Pen.	Misconduc Pen.	t sanctions Exp.	Disq.							3	rd SE	Т							Start	time: 0	9	: ,	3 , 4		Court s	
 	1 2	$\bowtie$	:	:	:	:	15	2	3	4	5	6	7	8	9	10	11	12	13 13	14	15 15	16 16	17 17	18 18	19 19	20	21	:	-
Time Out	Warn.	Delay sa	anctions Pen.	Pen.	A B	FRA	(green		× × ×	* *	10 N	1 12 N	N W	16 17	18 19	<del>20 21 :</del>	<del>22 23 2</del>	<del>4 25 2</del> 1	<del>0 27 28</del>	29 30	31 32	33 34	35 36 3	<del>37 38 3</del>	<del>9 40 -</del>	<del>41 42 4</del>	<del>3 44</del>	:	
: Time Out	; Warn.	Pen.	Pen.	Pen.	A A	EST	(red)	3 <b>4</b> 5	<del>i 6 7</del>	8 9	10 11	l 12 10	) 14 10	<del>i 10 17</del>	18 19	<del>20 21 :</del>	<del>22 23 2</del>	<del>4 25 2</del> 1	<del>0 27 20</del>	29 30	31 32	33 34	- <del>35 - 30 - (</del>	<del>37 38 3</del>	9 40 4	<del>41 42 4</del>	3 44	X	$\vdash$
II IV	1 2	:	:	:	:			2 2	3	4 4	5	6	7	8	9	10	11	12	13	14	15 15	16 16	17	18	19	20	21	1:	$\prod$
service order	player no.	Formal Warn,	Pen.	Pen.	Exp.	Disq.																End	time: 0	9	: (	3 4	H	$\vdash$	$\dashv$



## **8** SPECIAL CIRCUMSTANCES – incomplete team during the match



### **Incomplete team due to injury or expulsion** or disqualification during the match

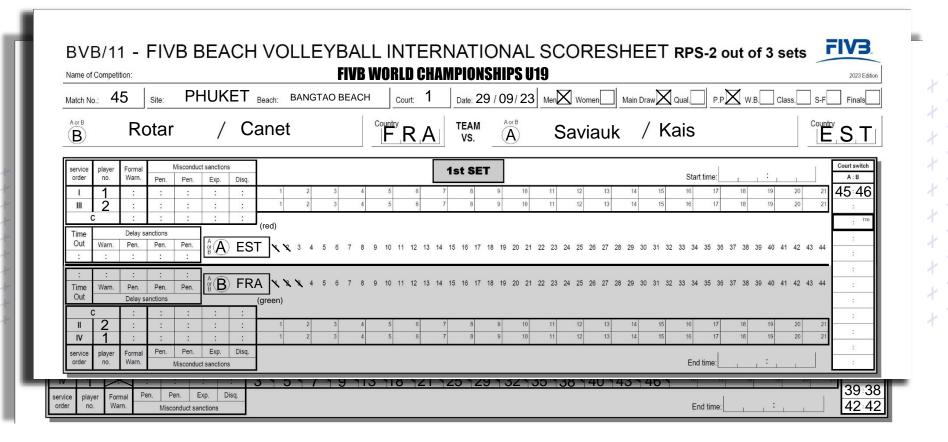
	Team	[F	RA	$(B)_{R}^{A}$	A B	E	S	T	Геат				Med	dical A	Assistanc	e char	
1	No. Playe	r's Name		<u> </u>	No.	Player's r	name				Tea	ım	Player		MTO Blood		No blood
S	(2)* R	otar, T.			2	Savi	auk,	K.		A		D 1	1		Diood	Т	NO BIOOG
TEAMS	1 C	anet, A.			1 *	Kais	, K. E	Ξ.		or B	B F	RA	2				
12	C N	lartin, D	).		С	Kais	, P.			A or B	(A)   E	ST	1				
'	Captain's pre-match	signature :		/ n -	Captain's pr	e-match signa		dan		В	<u> </u>		2	$\times$			
	Coach's pre-match s	ignature :			Coach's pre	-match signate	ure:		7	Ren	marks:						
	Time-Outs	Wins	Points	Set Do	uration	Poi	ints	Wins	Time-Outs	*1		2, 2 <sup>nd</sup> set, 10			• .	-	#2
S	1	0	18		<b>21</b> min			1	1	1	team A	authorized f	or "Medic	al Tir	me Out"	•	
	1	1	21		<b>12</b> min	,		0	1		09:34:1	5, team A fo	rfeited the	e mat	tch due	to inju	ıry of
SULT	0 Total 2 To	1 tal 2	15 Total 54	Set 3 (	0 min	/		Total 4	Total 2		player #	2. Duration	00:05:43.				
RES				,	33 min	) 3	3			. *2	Total ma	atch duratio	n adiustm	ent f	or "Med	ical	
2	Match startir 0.9 h 0.0	) min		atch Duration		h 3.4 m	1		ending time 3.4 min	. 1		nce Protoco	•				
	Winning tean	n	Rotar.	/9	Canet		<u> </u>	RA	2:1								
	Officials		Name		Count	try	_	Signature	)			1st ref	eree 🦄		$\sim$	<u> </u>	
	1st Referee		ateizer, M		RO		g~	~~	•				,	•			
	2 <sup>nd</sup> Referee	+	losevic, V		SRI		30	<u>~</u>	<u>~</u>								
18	Scorer Assistant Scorer	+	<u>ıdkham, S</u> owilas, S.		TH/		<u> XM</u>	7 em									
<u>a</u>	Line	+	iongprai, S		Line	2	Sapi	pansaen	. J.	1							
APPROVAI	Judges	3	iongpran,	<u>.                                    </u>	Judge	<u> </u>	<u> </u>	parioaor	., 0.	1							
	Captain's post-match	signature : C			Captain's p	ost-match sign	ature :	90	~	Wi	nner of Coi	n Toss: A or B	Set 1 A	Se	et 3		Impro
•	•				•												



## 8 SPECIAL CIRCUMSTANCES – imagemplete tearted writes the small hused up



The set in question must be completed at the original scoresheet for any boxes where space is still available





## SPECIAL CIRCUMSTANCES – points row or service order boxes fully used up

BVB/11 - FIVB BEAC	H VOLLEYBAL	L INTERNATION FIVE WORLD CHAMP		SHEET RPS-2 out	of 3 sets FIVE.
Match No.: 45 Site: PHUKET	Beach: BANGTAO BEACH	Court: 1 Date: 29	/ 09 /23 Men Women	Main Draw Qual. P.P.	W.B. Class. S-F Finals
B Rotar /	Canet	$\begin{array}{c c} Country & TEAM \\ \hline [F_{}, R_{}, A] & vs. \end{array}$	Savia	uk / Kais	E S T
	sq. : 2 \ 4 \ 7 \ 9 \ \	1st SET	3N 29N 33N 36N 39N		9 : 0 0 Court switch 3 19 20 21 4 3
BVB/11 - FIVB BEA  Name of Competition:  Match No.: 45   Site: PHUK		WORLD CHAMPIONS			2023 Edition
B Rotar /	Canet	Country R A TEAM vs.	Saviauk	/ Kais	Country S.T.
Service   player   Formal   Misconduct sanctions   order   no.   Warn.   Pen.   Pen.   Exp.	Disq.  : 1 2 3 4 : 1 2 3 4 : 1 2 3 4 : 1 2 3 4	5 6 7 8 5 6 7 8 5 6 7 8 6 7 8 6 7 8 6 7 8 6 7 8 7 8 7 8 8 7 8 7	9 10 11 12 13 9 10 11 12 13 3 10 20 21 22 23 24 25 28 27	Start time:    14	19 20 21 45:46 19 20 21 1 19 20 21 21 21 21 33 48 41 42 43 44
	(green) :	5     6     7     8       5     8     7     8	9 10 11 12 13 9 10 11 12 13	28 29 30 31 32 33 34 35 30 37 30 14 15 16 17 18 14 15 16 17 18	39 40 41 42 43 44 19 20 21 19 20 21 :
order no. Warn. Misconduct sanctions				End time:	: :



## **8** SPECIAL CIRCUMSTANCES – points row or service order boxes fully used up

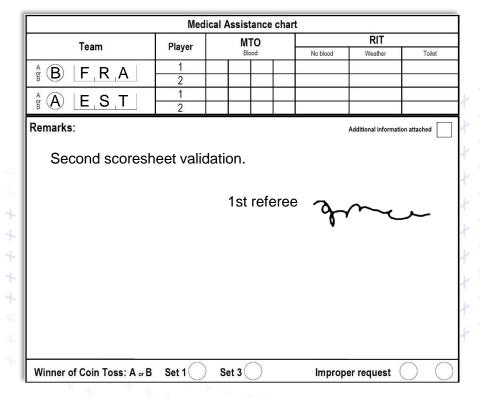


The use of this scoresheet must be noted in the REMARKS section of the original scoresheet



The 1st referee must authorize its validity after the match by signing it at the respective remarks section

	Medi	cal Assistanc	e chart		
Team	Player	МТО		RIT	.,
Icalli	riayei	Blood	No blo	od Weather	Toilet
<sup>A</sup> B F R A	2	++			
A A EST	1 2				
Remarks: A second scoresh		tached di	ue to "poi		tion attached
"switch court boxe scoresheet.			•		u
		1st ref	eree 7	me	<b>⋰</b> │
Winner of Coin Toss: A or B	Set 1 (A)	Set 3	lm	proper request	00



Original scoresheet Remarks section

Second scoresheet Remarks section



José Casanova Félix Ho